



**PCSB – SEIU Bargaining  
Minutes**



September 25, 2019  
PCSB Administration Building – Cabinet Conference Room

Meeting was called to order at 11:10am, signature sheet was passed out

Paula Texel welcomed everyone and introductions were made.

Paula stated first and foremost we'd like to talk about salary and benefits. We have a tentative agreement with healthcare.

Kevin Smith went over the state of our funding. New funds \$25.7 million, \$9.7 million is allocated off the top for Best & Brightest. We have approximately \$16 million for compensation and benefits, with savings in adjusting our staffing models and our prescription drug program, we added \$1.7 million with a total of approximately \$18.7 million for all bargaining units. We are proposing a 3.25% salary increase, everyone moves over one letter on the salary schedule.

Joey Brenner inquired about the staffing model changes, Kevin Smith noted they were mostly instructional. Joey states they will discuss this when they caucus.

Joey stated there were a few items that haven't been put into motion since last year's bargaining. The shirts and shoes for the Plant Operations. Kevin Smith stated the formal bid process wasn't followed however things are in motion now and the items are ordered. Pest control uniforms service hasn't been started. Paula stated she will get in contact with Mike Hewett at WPSC.

**Group Caucus**

Joey states they are not prepared to accept our salary offer, please send him the compensation packet. Joey had a few other concerns regarding the air conditioning being turned off too early at the schools. Paula asked what the procedures are to report cases such as this and they stated to take a picture of the thermostat and work with the energy coach. Joey stated some properties are completely in the dark. Paula shared that we will talk with Clint Herbic.

Joey wondered if we could rearrange the contract book to be a little more user friendly, and to also add the bus rider MOU to the website.

Meeting adjourned at 12:30pm